

Name: _____

Medieval Merchant Simulation

On this sheet you will record your merchant's month of trading. You will write what you did each day to properly track your activities.

Day #1 I took the Market/Travel/Beg Action. Description:
Day #2 I took the Market/Travel/Beg Action. Description:
Day #3 I took the Market/Travel/Beg Action. Description:
Day #4 I took the Market/Travel/Beg Action. Description:
Day #5 I took the Market/Travel/Beg Action. Description:
Day #6 I took the Market/Travel/Beg Action. Description:
Day #7 I took the Market/Travel/Beg Action. Description:
Day #8 I took the Market/Travel/Beg Action. Description:

Day #9 I took the Market/Travel/Beg Action. Description:
Day #10 I took the Market/Travel/Beg Action. Description:
Day #11 I took the Market/Travel/Beg Action. Description:
Day #12 I took the Market/Travel/Beg Action. Description:
Day #13 I took the Market/Travel/Beg Action. Description:
Day #14 I took the Market/Travel/Beg Action. Description:
Day #15 I took the Market/Travel/Beg Action. Description:
Day #16 I took the Market/Travel/Beg Action. Description:
Day #17 I took the Market/Travel/Beg Action. Description:
Day #18 I took the Market/Travel/Beg Action. Description:

Day #19 I took the Market/Travel/Beg Action. Description:
Day #20 I took the Market/Travel/Beg Action. Description:
Day #21 I took the Market/Travel/Beg Action. Description:
Day #22 I took the Market/Travel/Beg Action. Description:
Day #23 I took the Market/Travel/Beg Action. Description:
Day #24 I took the Market/Travel/Beg Action. Description:
Day #25 I took the Market/Travel/Beg Action. Description:
Day #26 I took the Market/Travel/Beg Action. Description:
Day #27 I took the Market/Travel/Beg Action. Description:
Day #28 I took the Market/Travel/Beg Action. Description:

Day #29 I took the Market/Travel/Beg Action. Description:
Day #30 I took the Market/Travel/Beg Action. Description:
I ended up with _____ Gold Coins.

Current Journey Time:

Actions:

Market- Buy and sell items at the prices of your current city. You can also buy extras at this step.

Travel- Start to move between cities or reduce your current journey by 1. While taking the travel action you are considered a traveler.

Beg- Gain d3 Gold Coins. This action should only be taken if you are completely out of money and goods to trade with as it is easier to make money by trading.

Trade Goods (Type- Cost per unit- Discounts- Preferred City):

Grain- 1 Gold Coin- Samarkand (2 for 1)- Tehran (+1 GC Profit)

Timber- 2 Gold Coins- Bukhara (2 for 1)- Delhi (+1 GC Profit)

Wool- 2 Gold Coins- Constantinople (2 for 1)- Shanghai (+1 GC Profit)

Furs- 3 Gold Coins- Baghdad (1 Gold cheaper)- Bukhara (+1 GC Profit)

Iron- 5 Gold Coins- Tehran (1 Gold cheaper)- Beijing (+2 GC Profit)

Salt- 6 Gold Coins- Constantinople (2 Gold cheaper)- Beijing (+2 GC Profit)

Spices- 8 Gold Coins- Delhi (2 Gold cheaper)- Baghdad (+2 GC Profit)

Wine- 10 Gold Coins- Cairo (3 Gold cheaper)- Samarkand (+3 GC Profit)

Silk- 15 Gold Coins- Shanghai (4 Gold cheaper)- Constantinople (+3 GC Profit)

Precious Metals- 25 Gold Coins- Beijing (5 Gold cheaper)- Cairo (+3 GC Profit)

Extras:

Guards- Prevents Thieves from stealing goods for 2 Gold Coins per turn.

Mercenaries- Prevents Thieves and Highwaymen from stealing goods for 4 Gold Coins per turn.

Guild Membership- Initial cost of 5 Gold Coins. May have to pay membership fees later.

Travel Times:

Constantinople – Cairo (2 days)

Constantinople – Baghdad (2 days)

Cairo – Baghdad (2 days)

Baghdad – Tehran (2 days)

Tehran – Bukhara (3 days)

Tehran – Delhi (4 days)

Bukhara – Samarkand (1 day)

Delhi – Samarkand (3 days)

Delhi – Bukhara (3 days)

Delhi – Shanghai (4 days)

Delhi – Beijing (4 days)

Samarkand – Shanghai (5 days)

Samarkand – Beijing (5 days)

Shanghai – Beijing (2 days)

On a separate piece of paper, write a memoir about your merchant's travels throughout the lands. Give your memoirs a title like how Marco Polo titled his memoirs "The Travels of Marco Polo" but maybe be a bit more creative. You can write about the places you travelled to, the events that happened to you, any big sales you made, the best exotic goods you dealt with, etc. This paragraph should be at least 5 sentences long.

Then answer the following questions:

- What do you think the pros and cons of being a medieval merchant would be?
- Do you think it would be better for a merchant to be friendly or unfriendly to people of other cultures?
- How would your mindset/worldview change if you spent time travelling to different countries?
- Do you think that people who travel and see other parts of the world and cultures were smarter than people who lived in one village their entire lives?
- If you had protection, would you prefer to be a medieval merchant or a serf?

Standard	3.3
Extending	Fully explains their time as a merchant with extra details and fully answers each question.
Proficient	Fully explains their time as a merchant and fully answers each question.
Developing	Mostly explains their time as a medieval merchant and/or partially answers each question.
Emerging	Big gaps in either the memoir or the questions.